

# Persuasion with Coarse Communication

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# Motivation

- **Expert advice** is vital for decision making in many settings
- Misaligned preferences complicates giving and receiving of this advice
- Kamenica and Gentzkow (2012): **Bayesian Persuasion** for Expert-Decision Maker communication

# Motivation

- A key assumption in **Bayesian Persuasion** is **rich communication**
  - There are enough messages to describe **every state** or recommend **every action**
- In practice, we often see communication that is **coarse**
  - **e.g.** Letter grades, Hygiene Ratings, Credit Ratings
- We study **how limited availability of signals** effect communication

# Preview of Result - Sender & Receiver

- **Sender** does worse off
- **Marginal value of a signal** is bounded above
- **Receiver:** might benefit from the coarse communication
- **Receiver** may limit **Sender's** persuasive ability
  - e.g. Judge v. Prosecutor

# Preview of Result - Equilibrium

- We characterize **geometric properties** of the equilibrium
- Locate the **optimal posteriors** in terms of **extremene beliefs**
- Using this, we describe a finite **algorithm** for finding equilibrium
- We describe the **set of attainable payoffs**

# The Model

- Canonical Bayesian Persuasion model
- **States:**  $\omega \in \Omega$  and **Actions:**  $a \in A$
- **Signals:**  $s \in S$  with  $|S| = k \leq \min\{|A|, |\Omega|\}$
- **Belief-based Approach:** Choose  $\mu_s$  and  $\tau \in \Delta^2(\Omega)$  with  $\mathbb{E}_{\mu \sim \tau} \mu = \mu_0$

# Example: Targeted Advertisement

- **Receiver:** Customers who arrive to a platform
- **Sender:** Platform recommending goods/houses
  - Observes the state and picks which ads to show to a customer
- **State:** match between ideologies — similar to Rayo & Segal (2010)

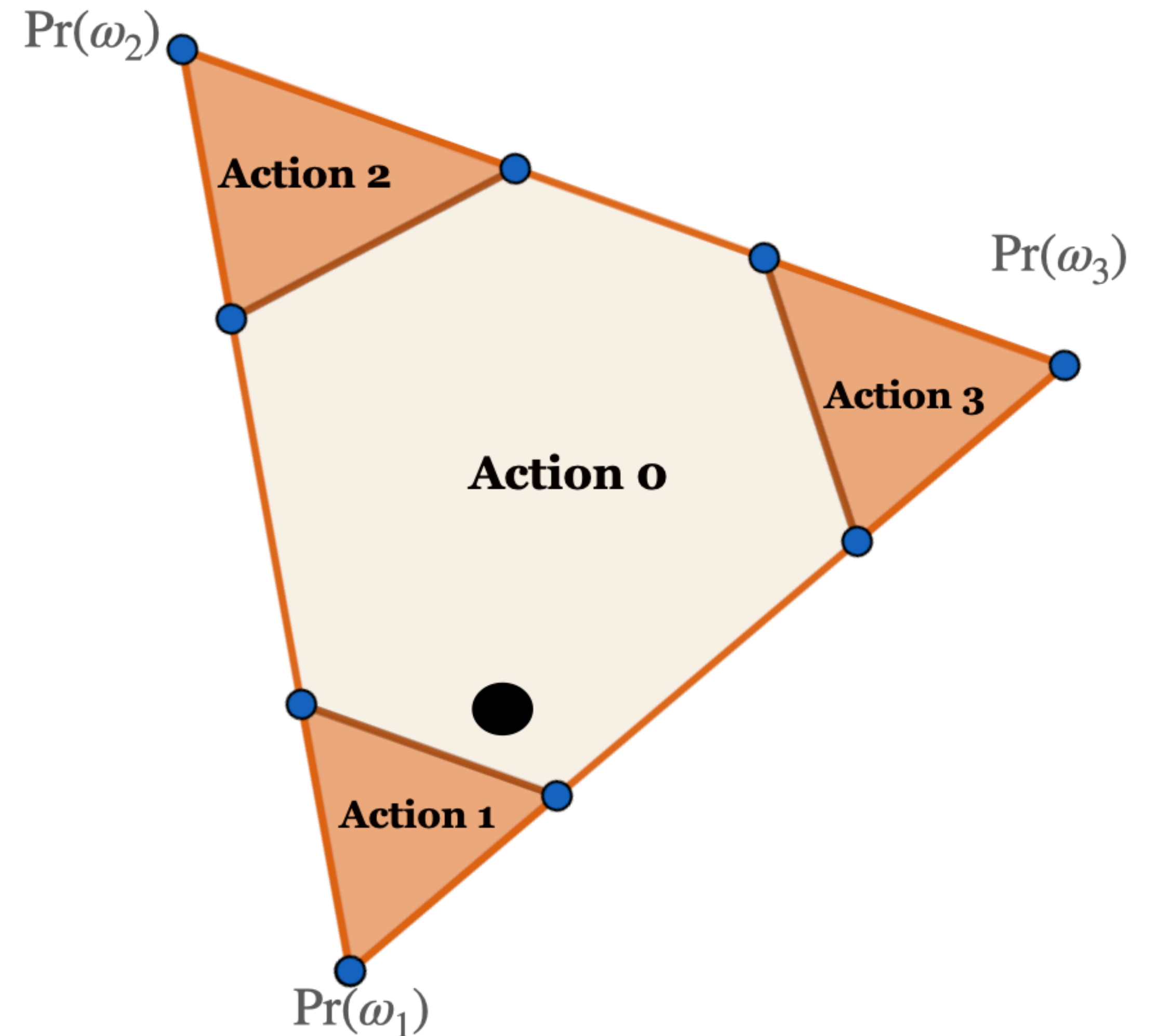
# Receiver Strategy

## States:

- $\omega_1$  bad match
- $\omega_2$  weak match
- $\omega_3$  good match

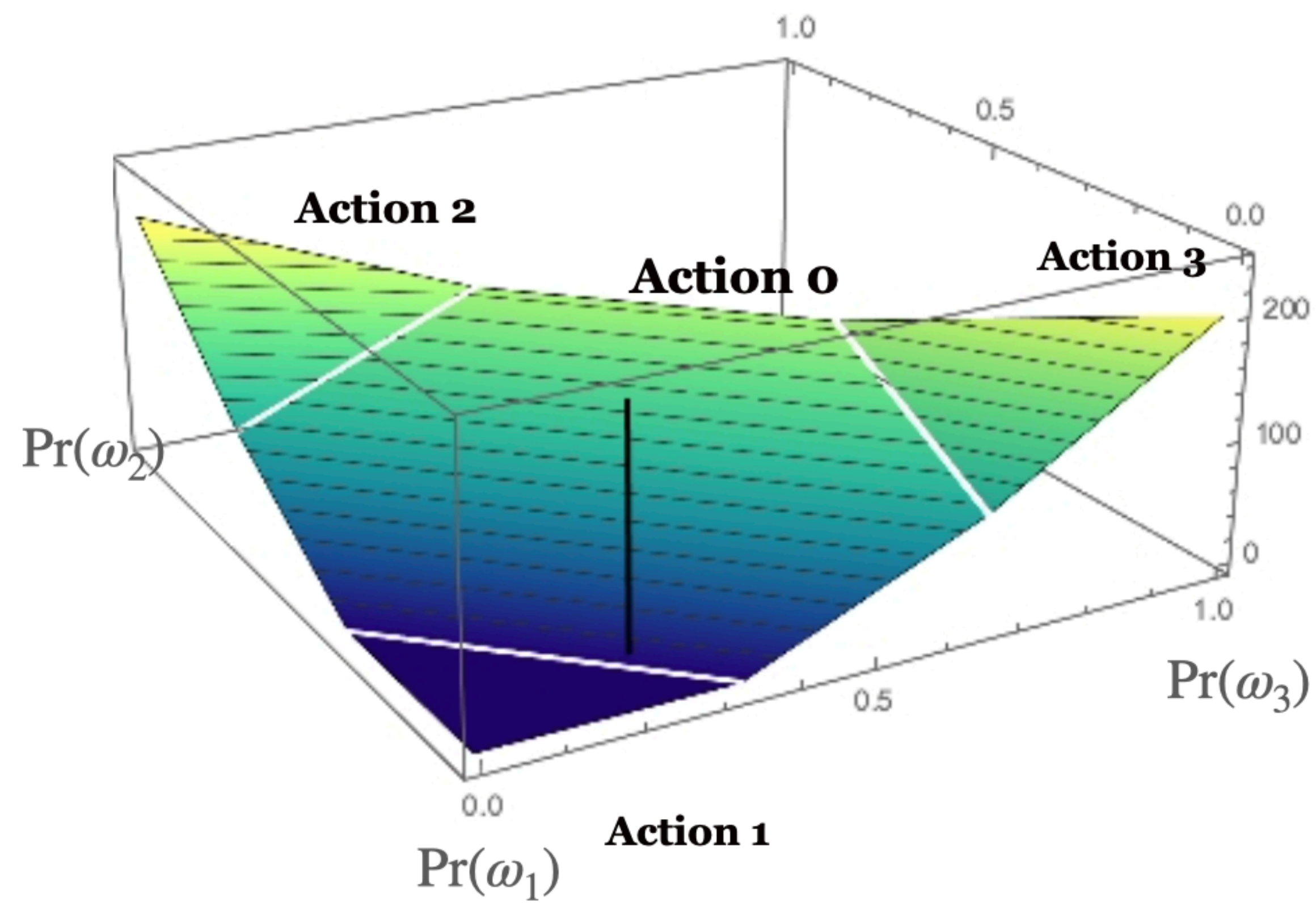
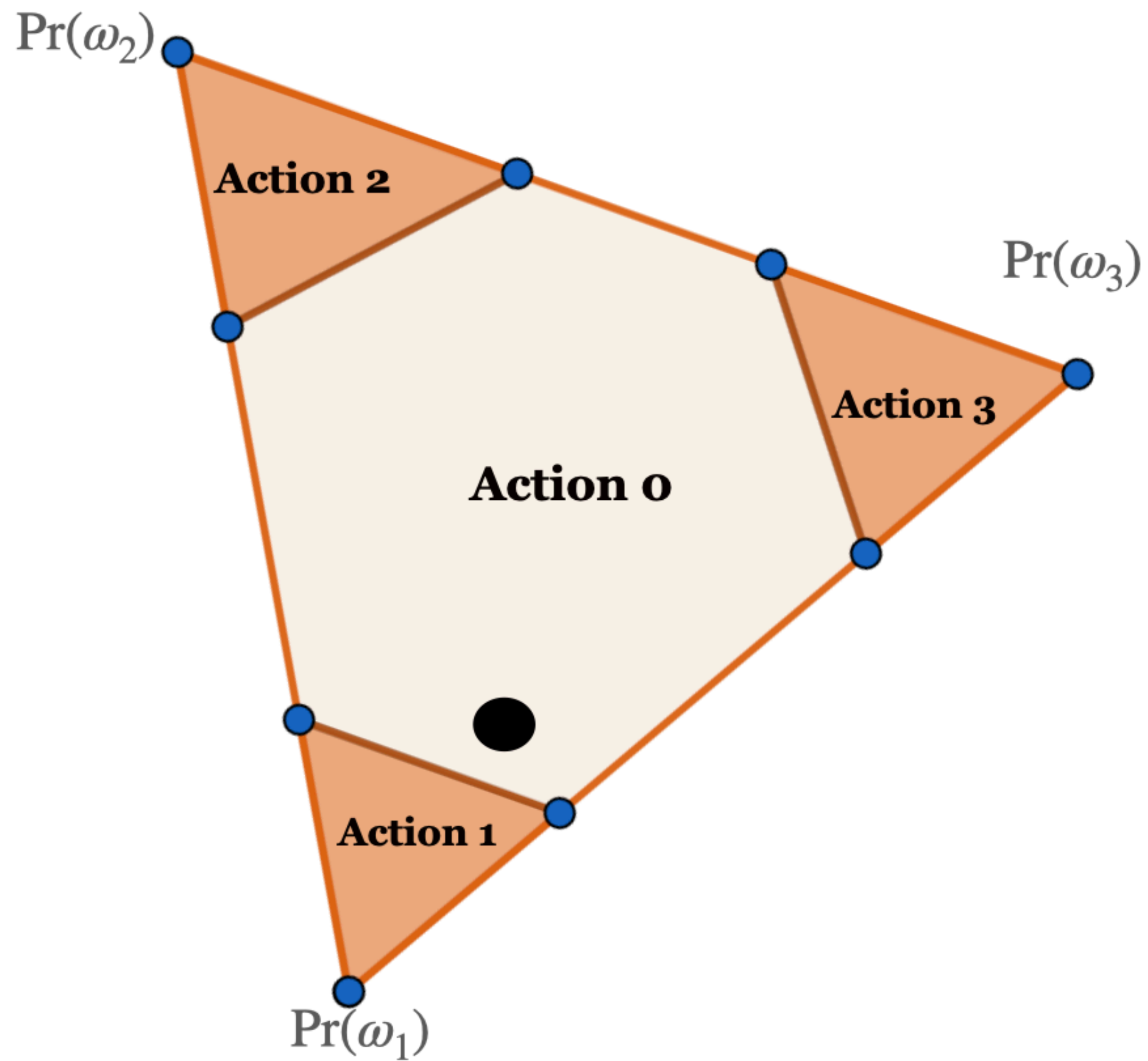
## Actions:

- $a_1$  hide
- $a_2$  wishlist/tour
- $a_3$  buy/apply
- $a_0$  click/impression

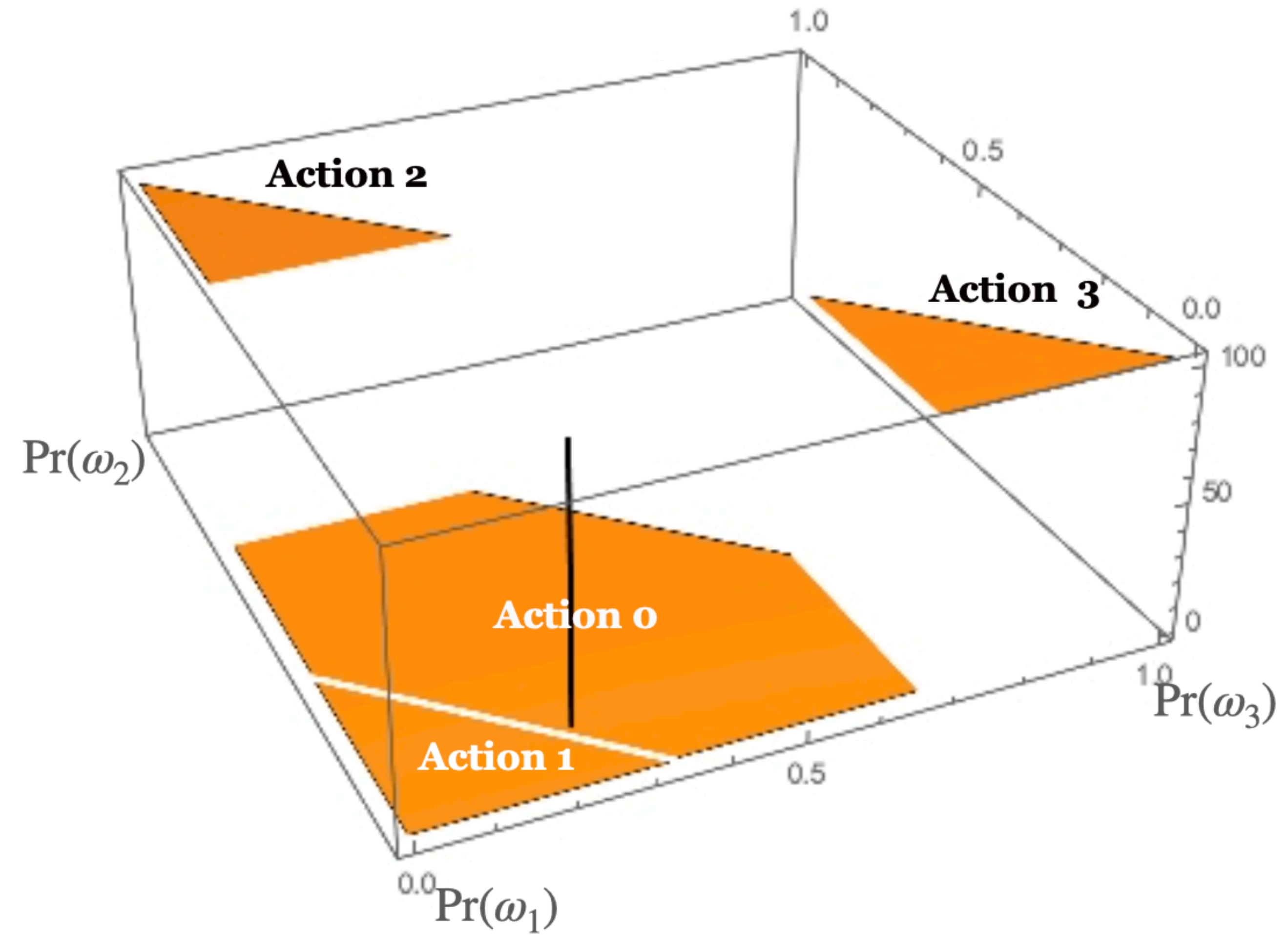
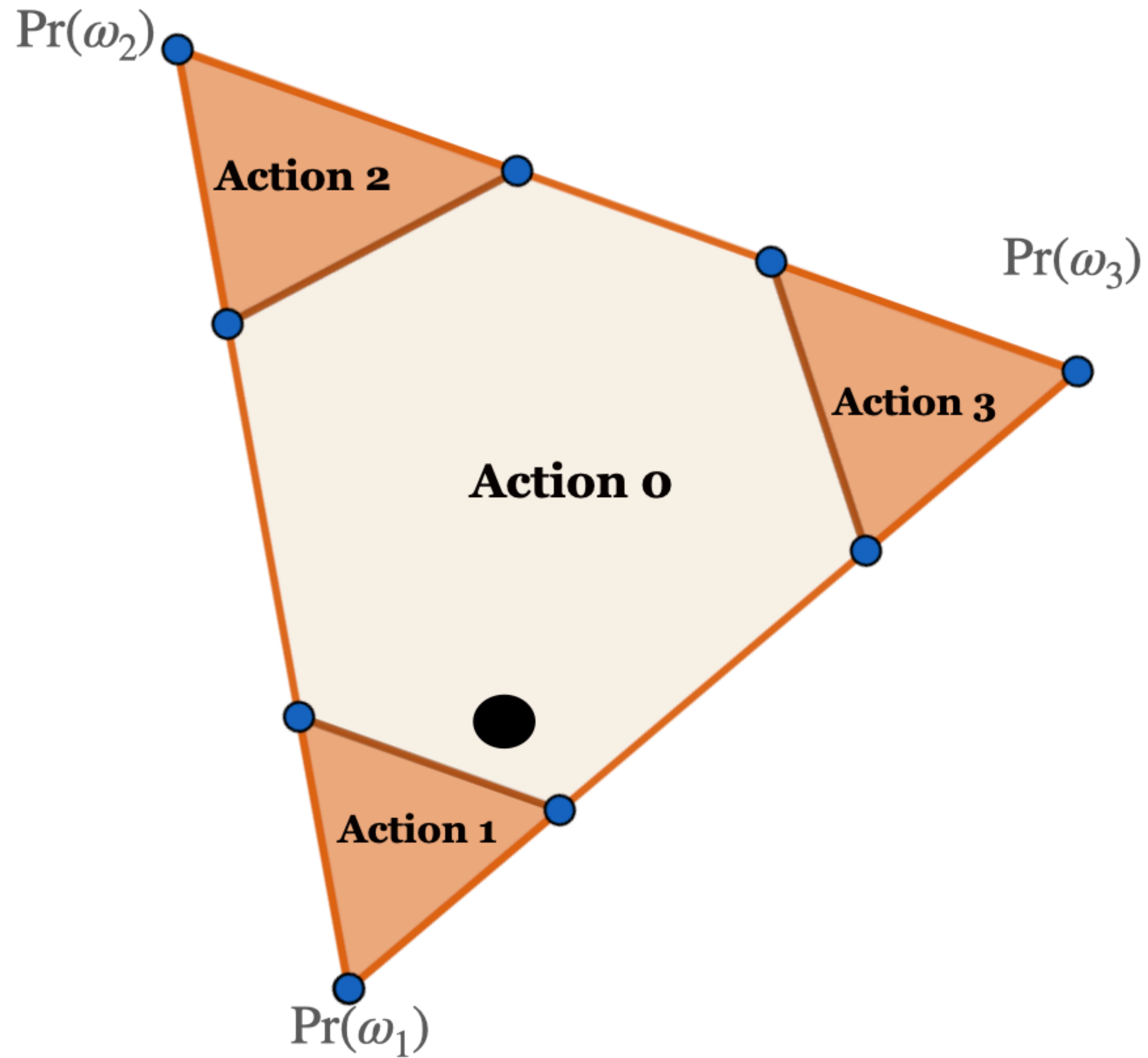




# Receiver Utility

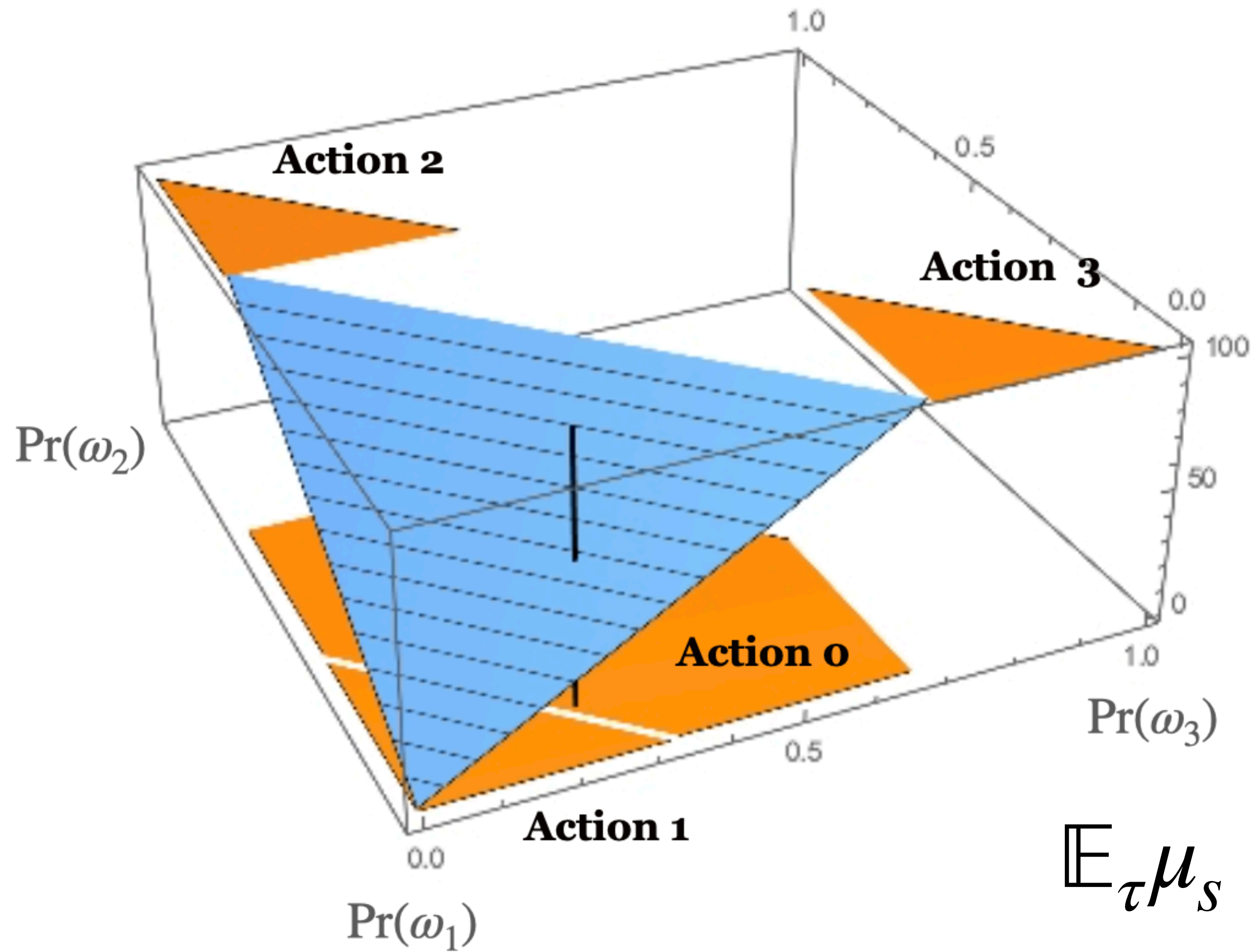


# Sender Utility



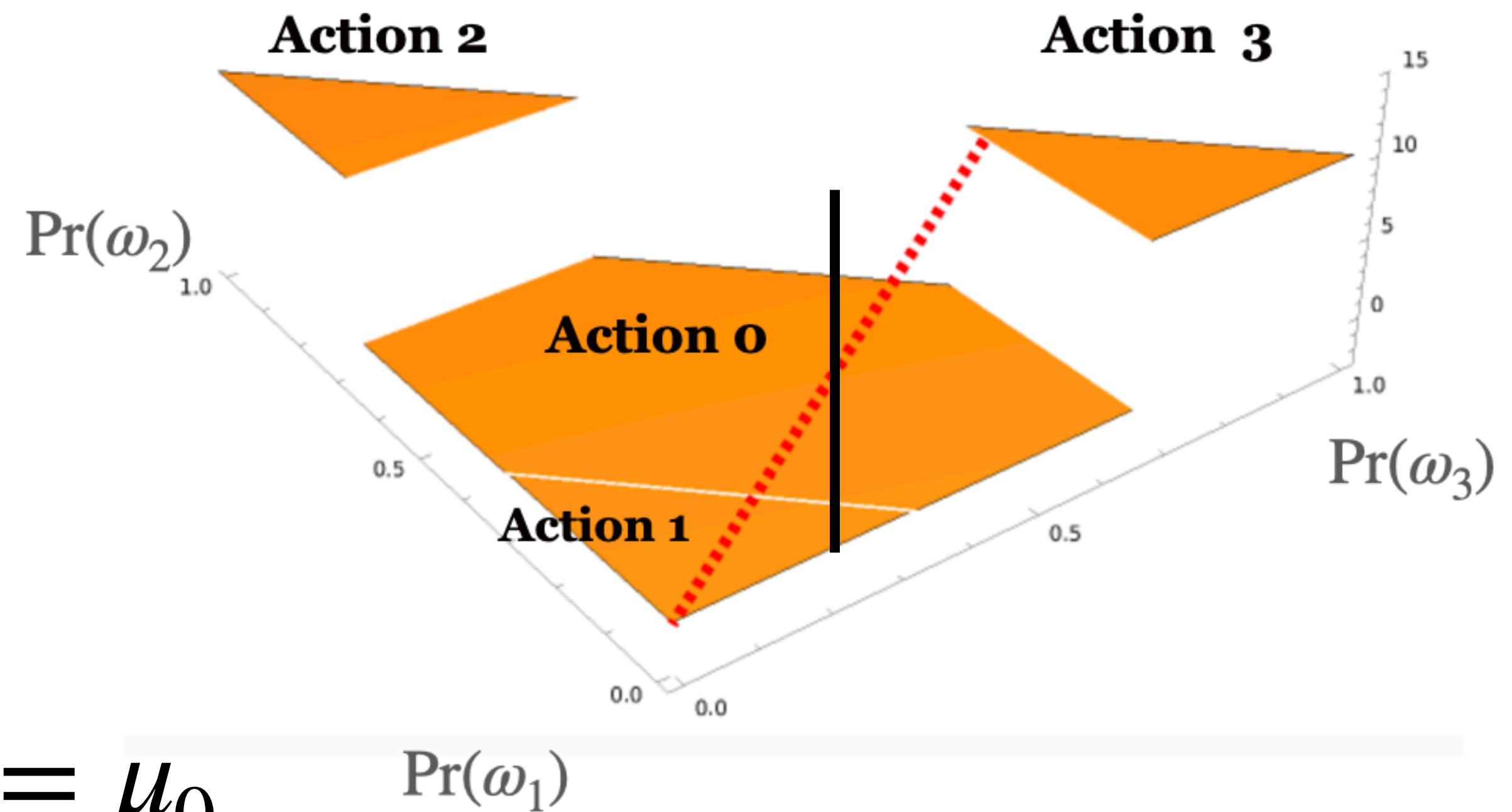


# Full v. Coarse Communication



**Full Communication**  
3 signals - Triangle

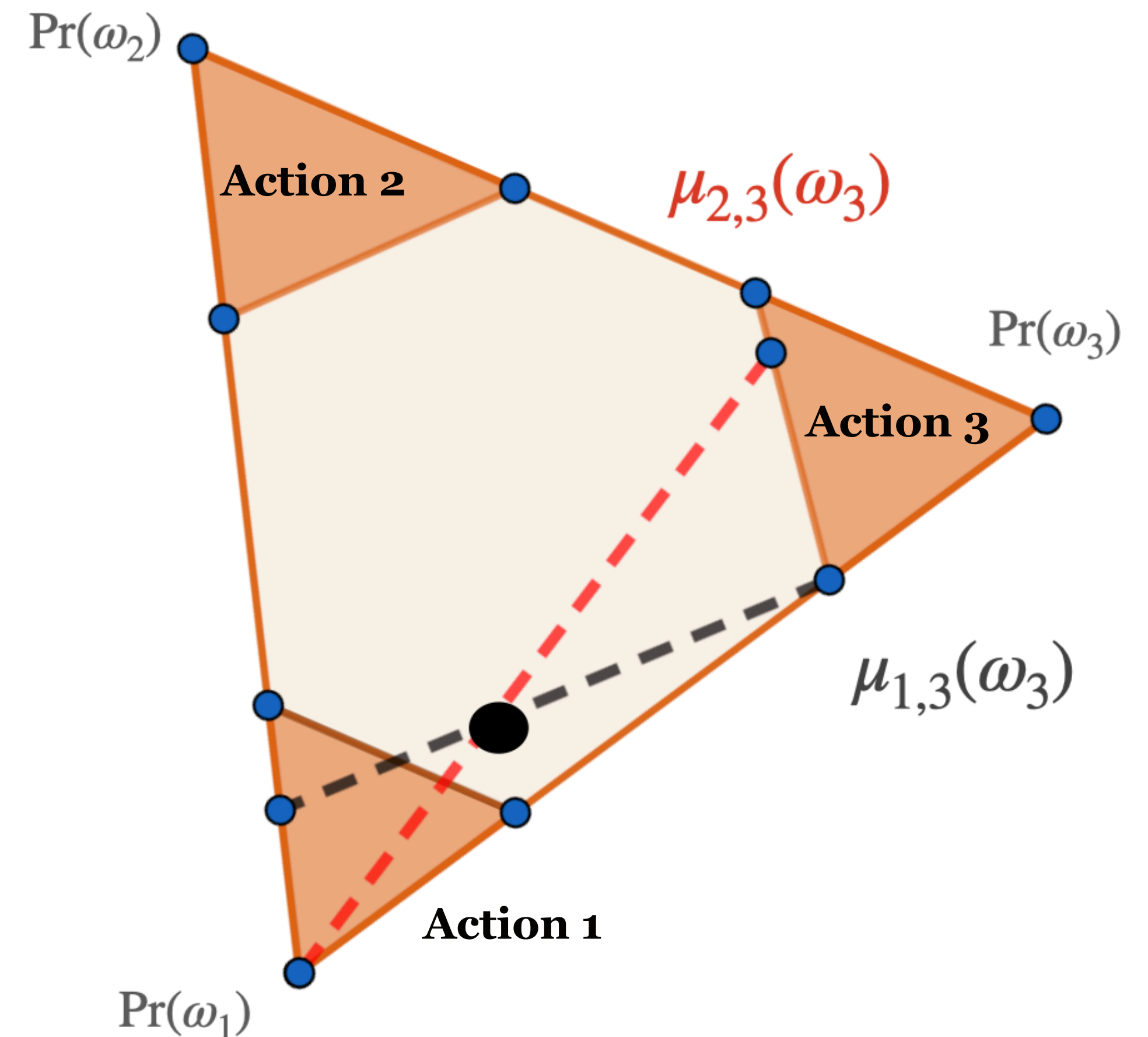
$$\mathbb{E}_{\tau} \mu_s = \mu_0$$



**Coarse Communication**  
2 signals - Line

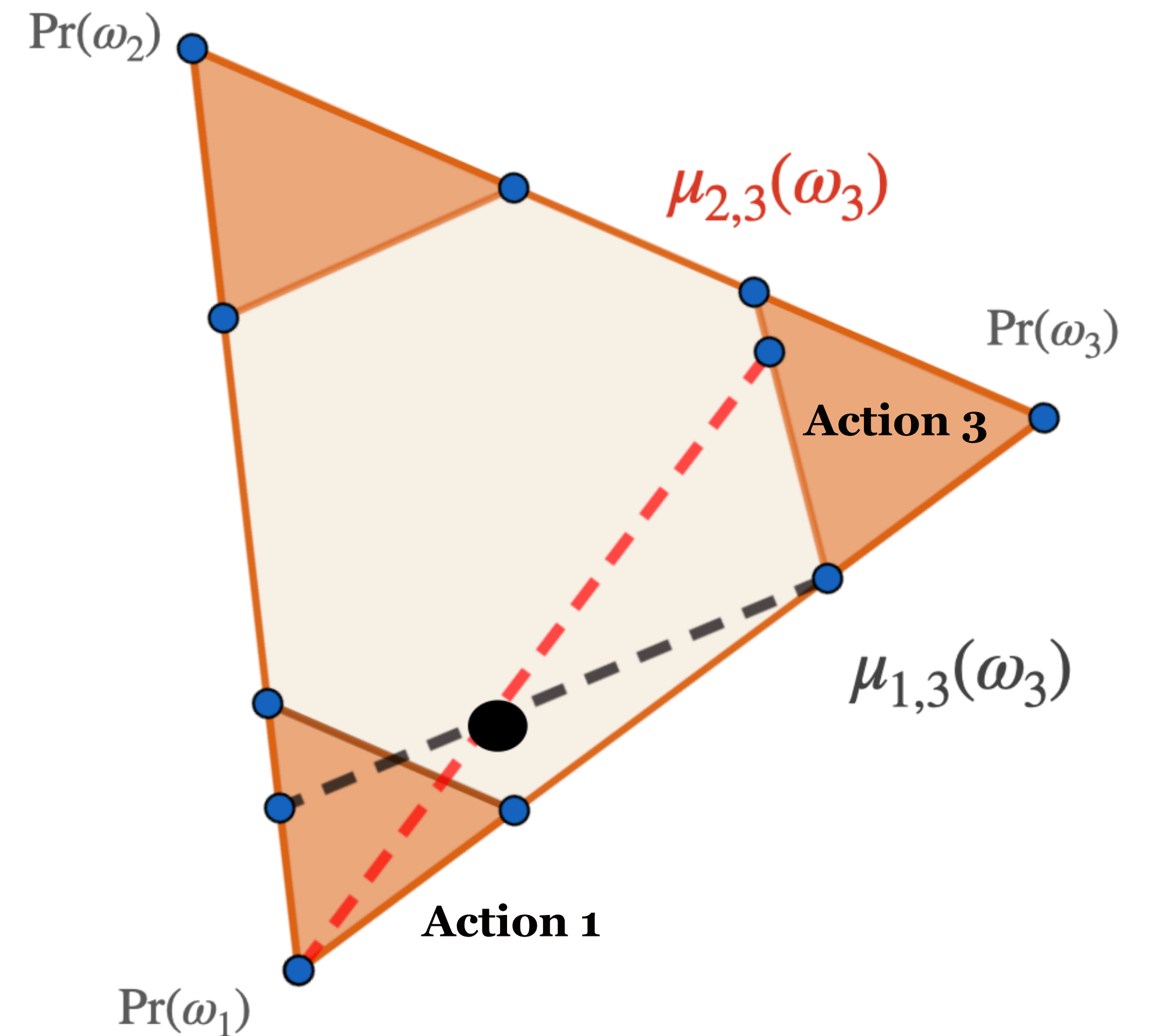
# Searching for Optimal

- **Lemma:** Optimal information structure with  $k$ -signal exists
- How can we search for the optimal information structure?



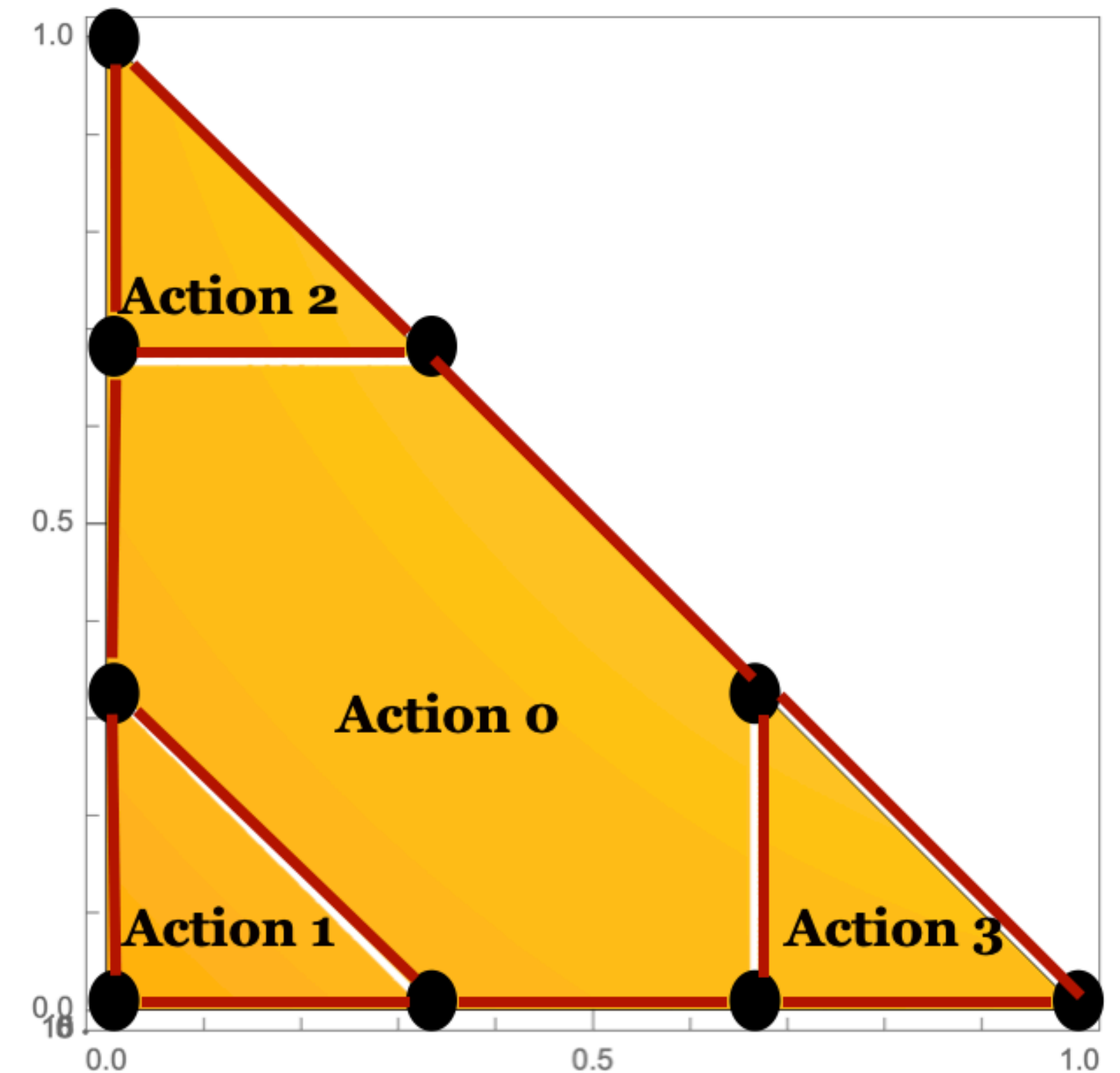
# Searching for Optimal

- Optimality: **Corner** and **Edge**
- Feasibility: Passes through prior
- Only a **finite set** of alternatives



# Searching for Optimal - Generalization

- Extreme points  $\Rightarrow$  **Extreme beliefs**
- $q$ -extreme points are averages of  $(q-1)$ -extreme points, but not vice versa
- Similar to Lipnowski & Mathevet (2017)



**Black Points:** 0-extreme points  
**Red Lines:** 1-extreme points  
**Orange Regions:** 2-extreme points

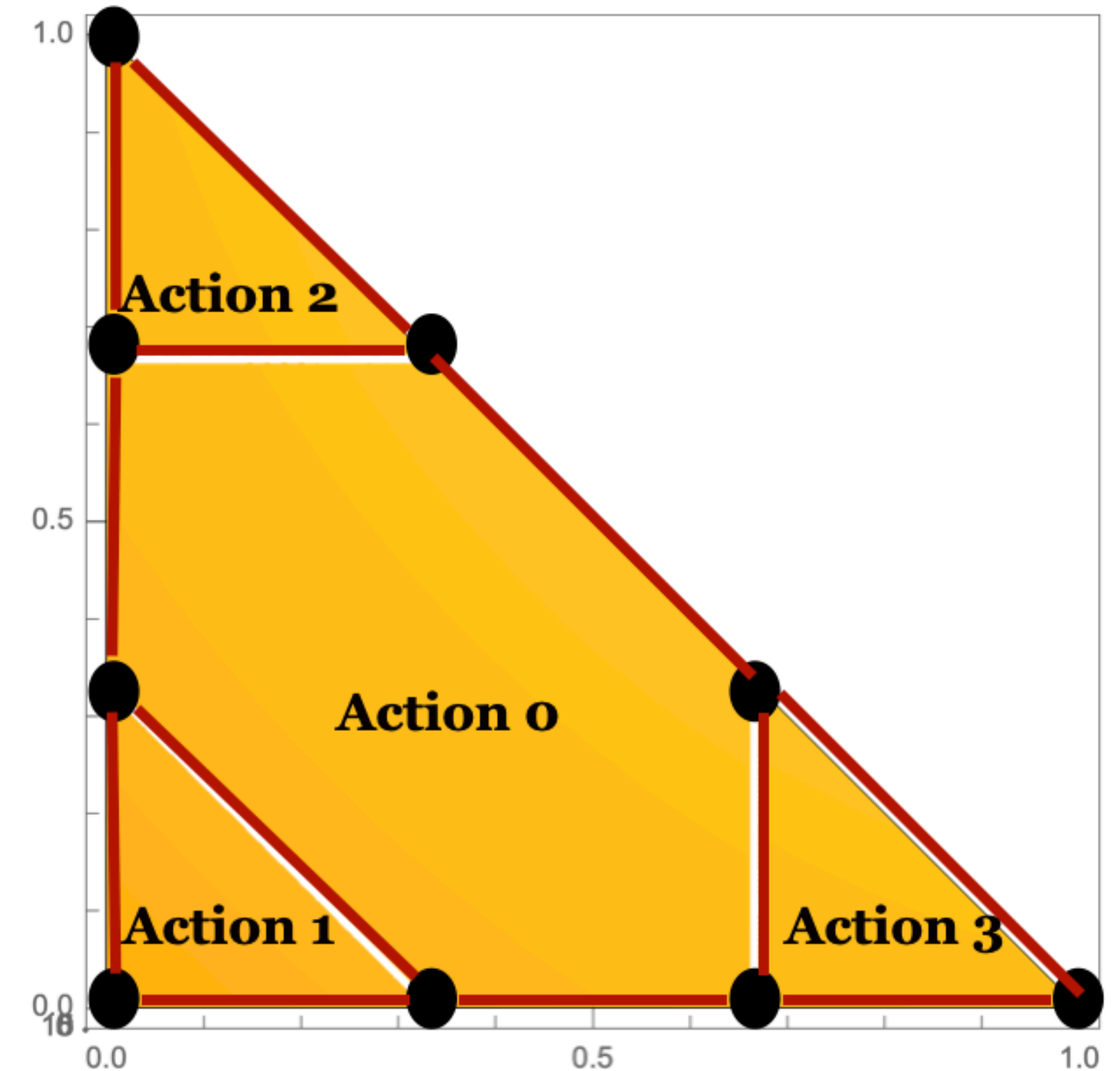


# Searching for Optimal

Optimal information structure has:

- **$k-1$  posteriors** that are **0-extreme**
- $k^{th}$  is at least  **$(n - k)$  extreme**

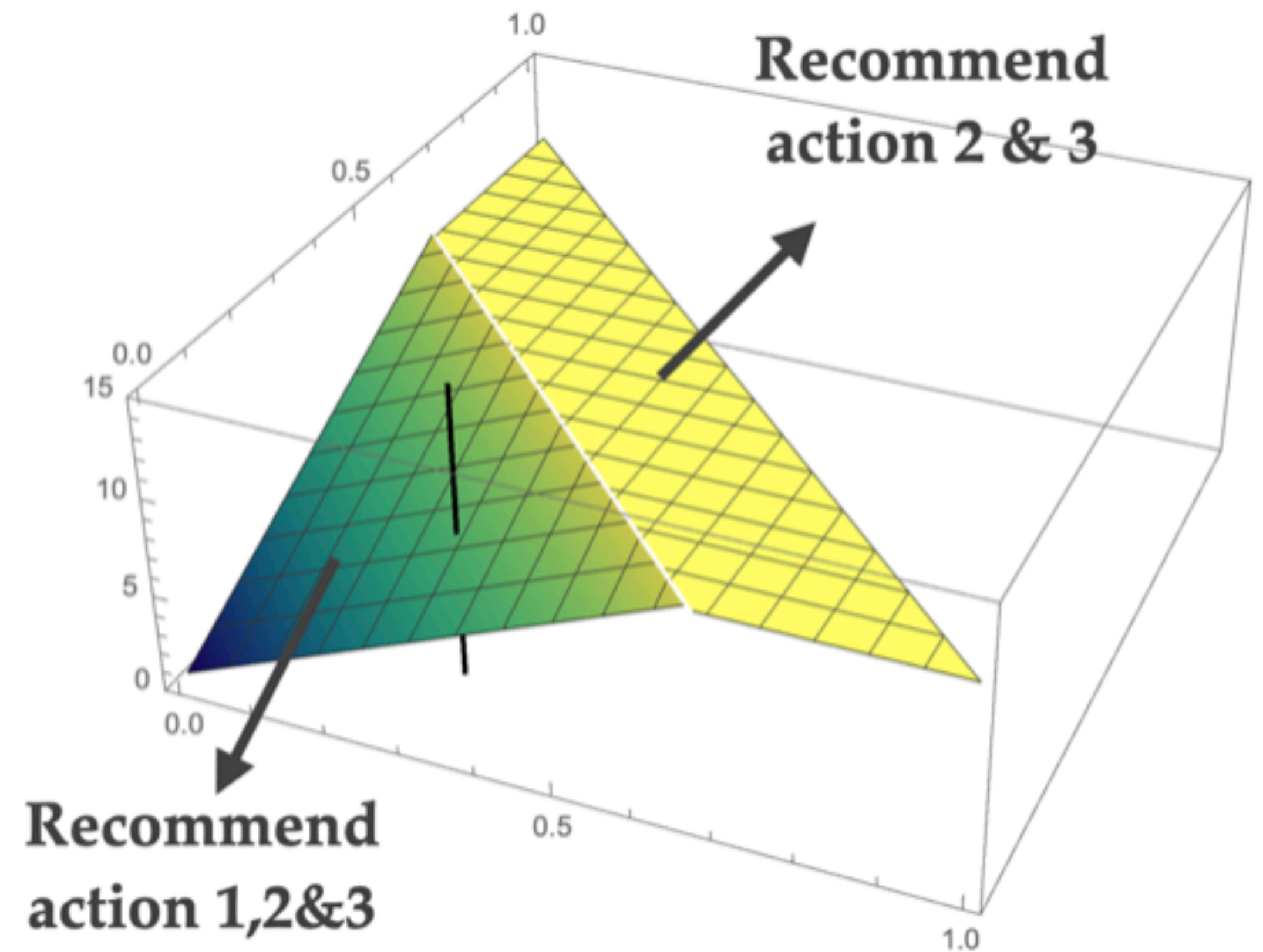
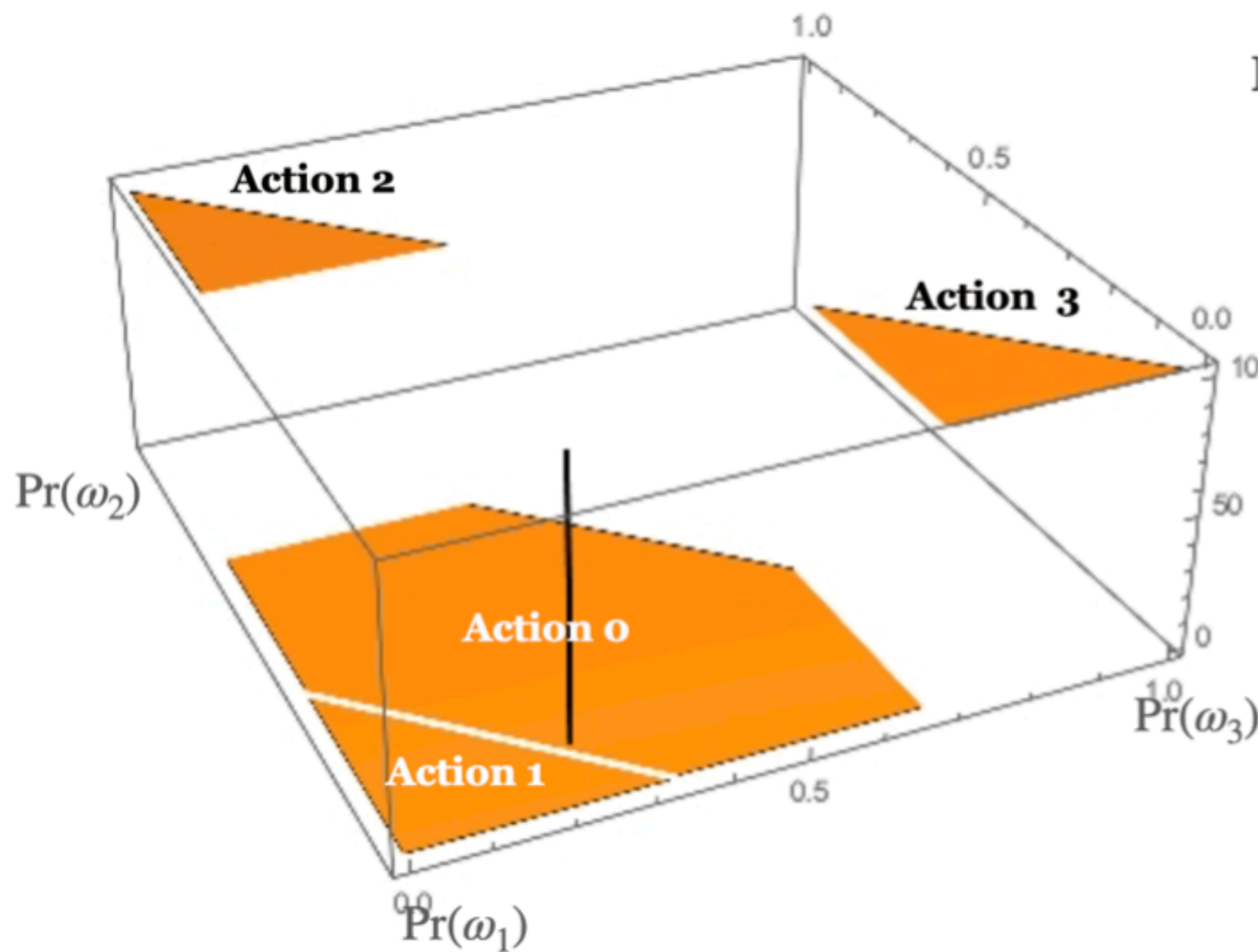
**Corollary:** We describe a finite search algorithm for finding the optimal information structure



**Black Points:** 0-extreme points  
**Red Lines:** 1-extreme points  
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# Set of Attainable Payoffs

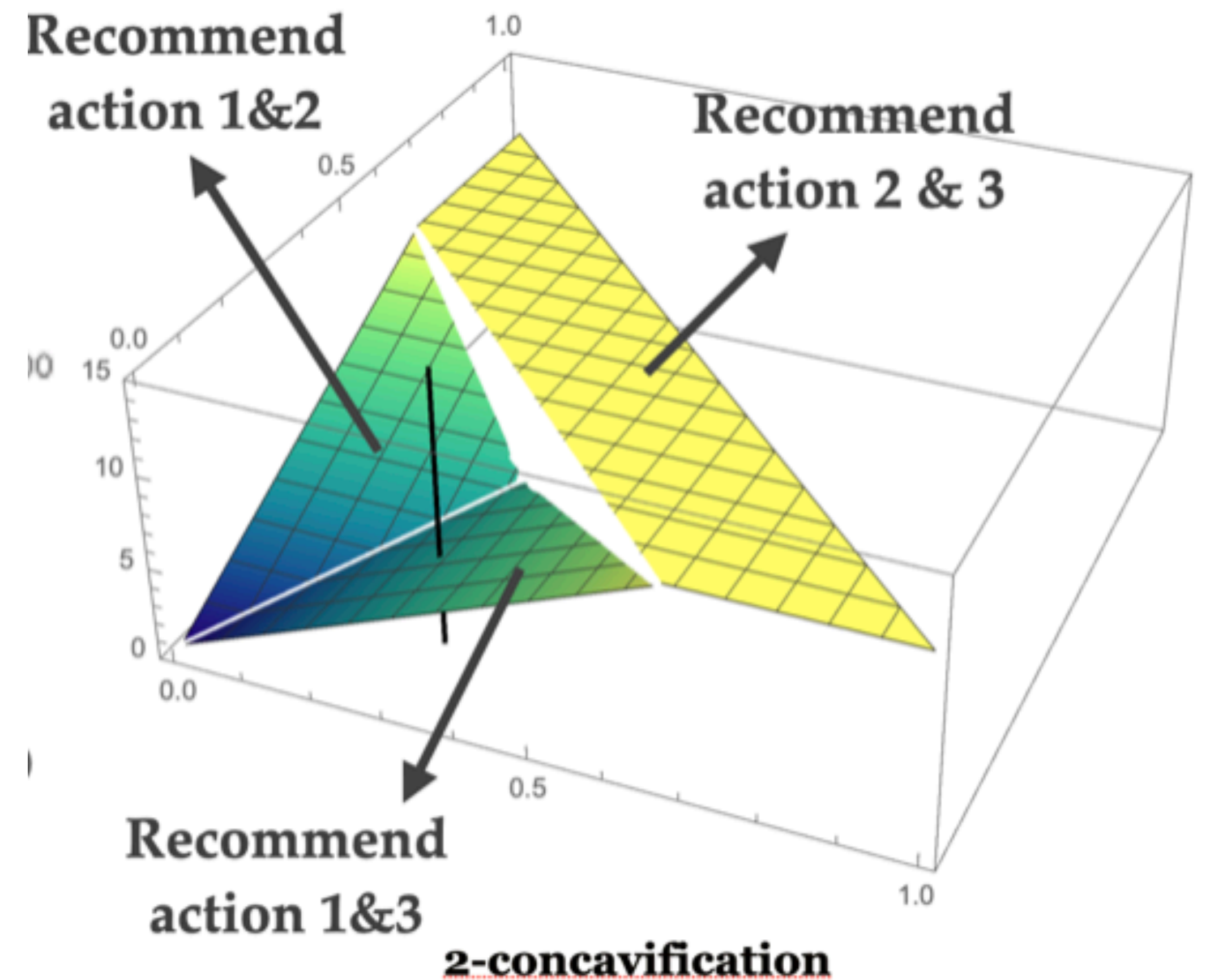
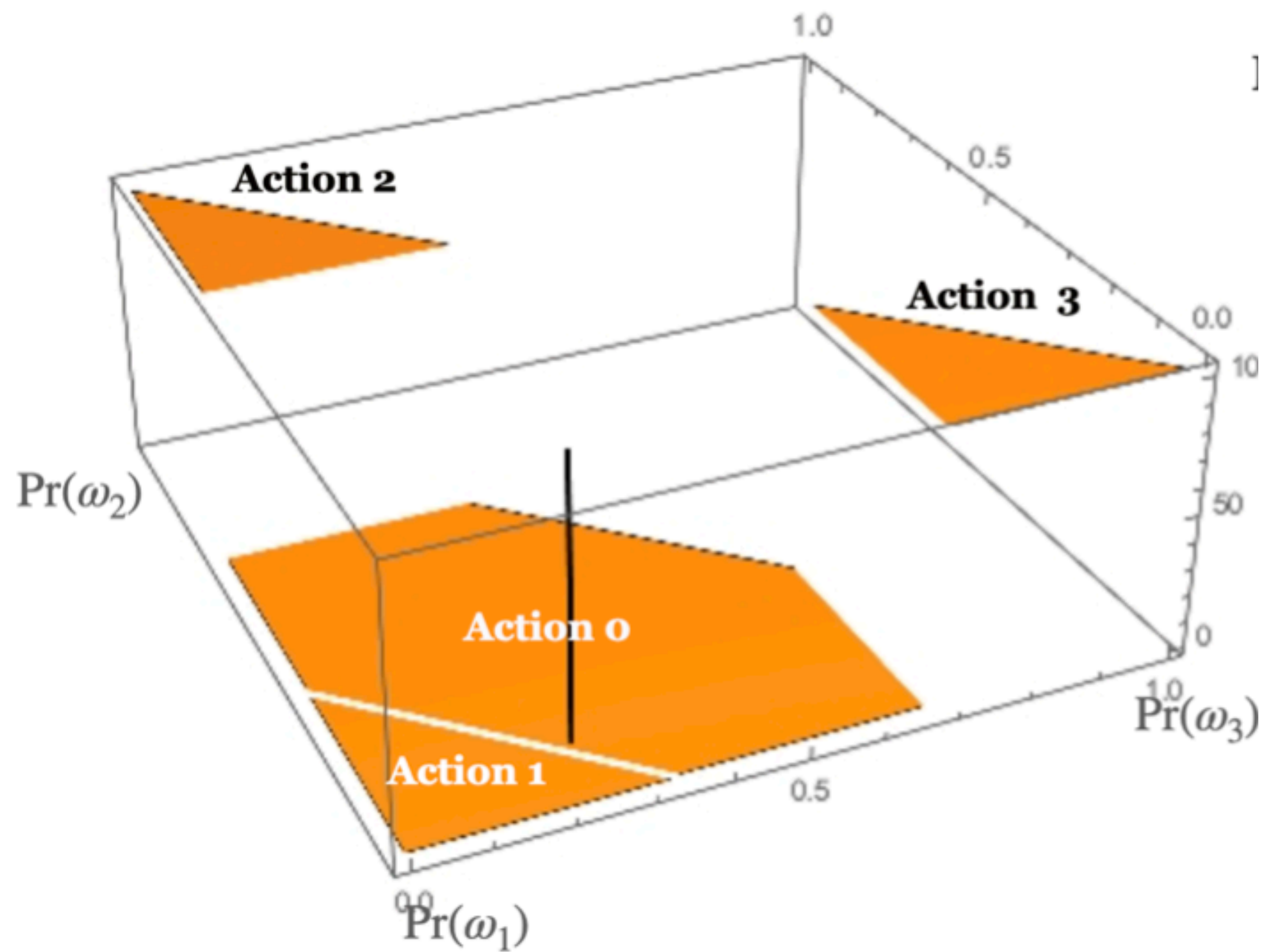
$$V(\mu_0) = \left\{ z \mid (\mu_0, z) \in \text{co} \left( \mathbb{E}_{\omega \sim \mu} u^s(a^*(\mu), \omega) \right) \right\}$$





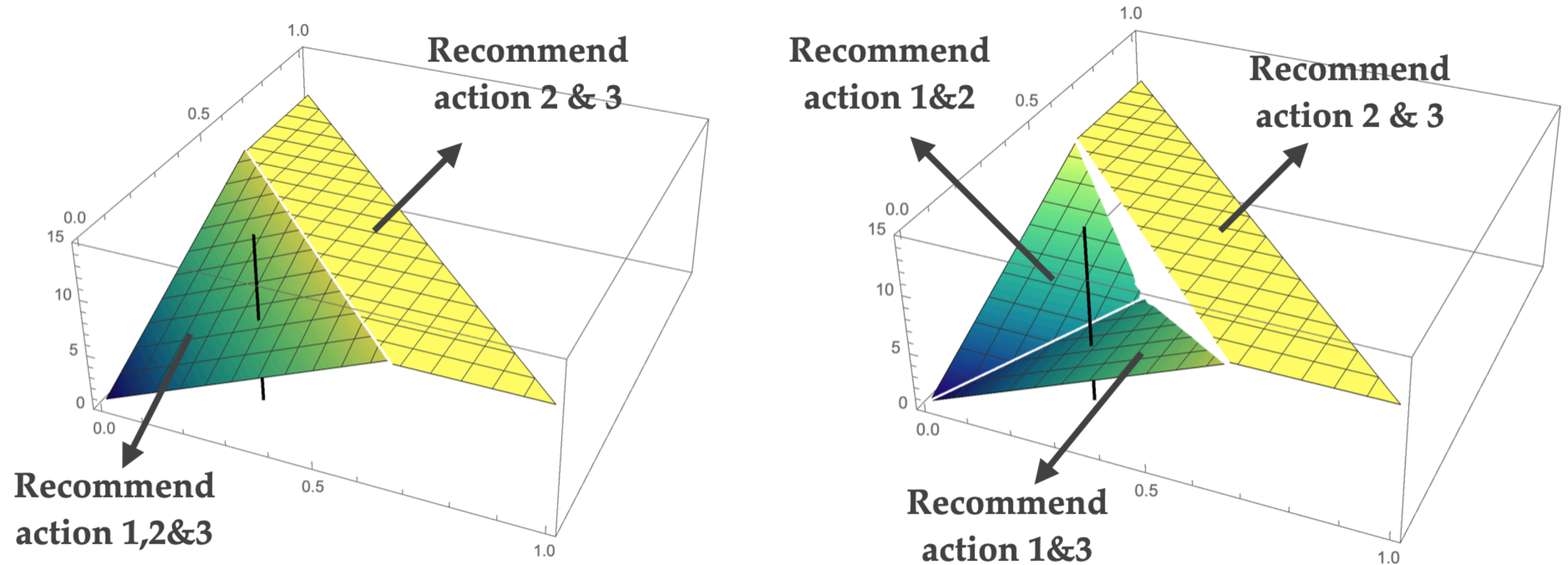
# k-Concavification

$$V_k(\mu_0) = \left\{ z \mid (\mu_0, z) \in \text{co}_k \left( \mathbb{E}_{\omega \sim \mu} u^s(a^*(\mu), \omega) \right) \right\}$$



# Concavification v. k-Concavification

- What can we say about this “gap”?



# Marginal Value of a Signal

- $v_k(\mu_0)$  = **Largest payoff** Sender with prior  $\mu_0$  can achieve with k-signal
- **Marginal Value of a signal** is bounded

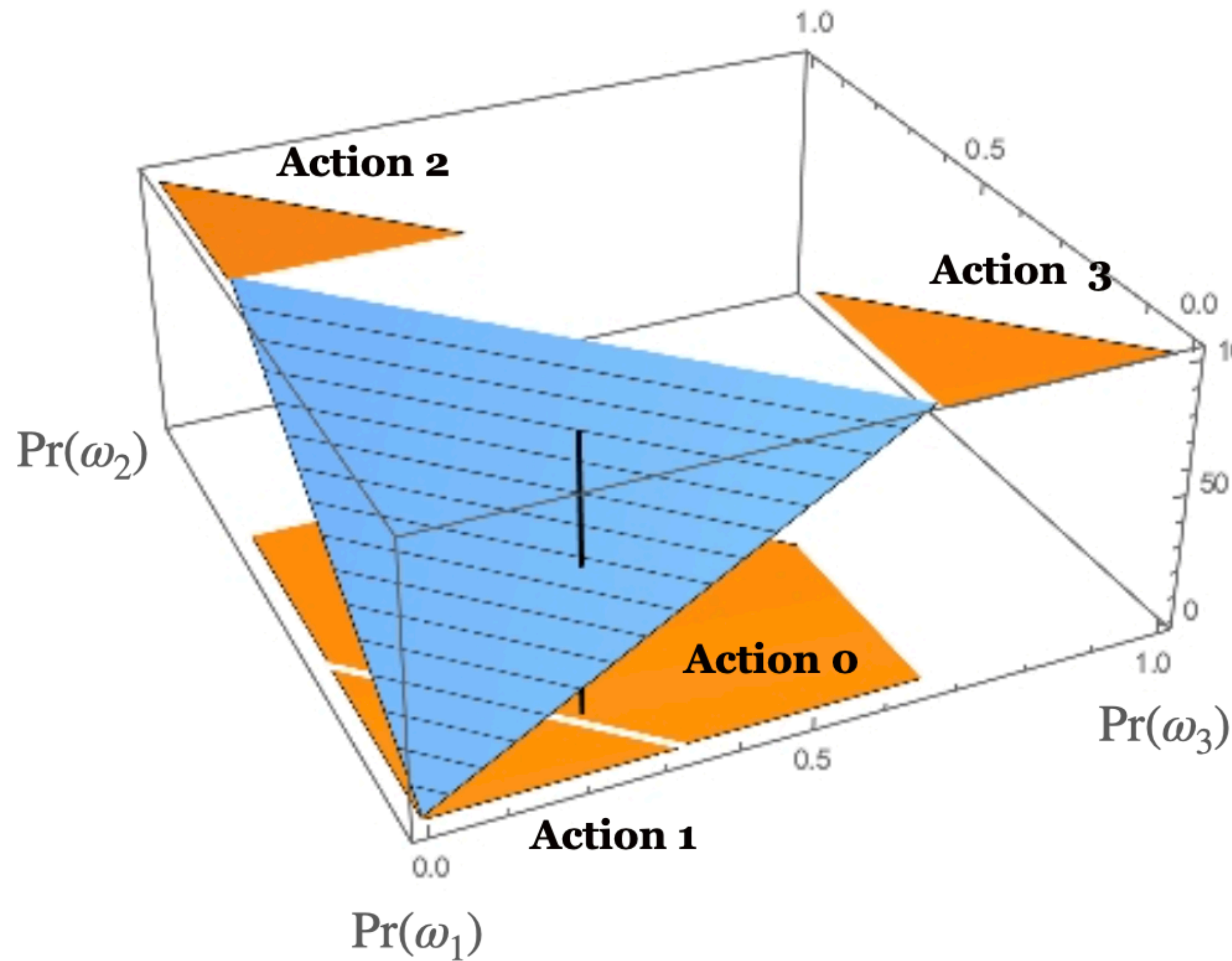
$$v_k(\mu_0) - v_{k-1}(\mu_0) \leq \frac{2}{k} v_k(\mu_0)$$

- **Equivalently:**  $\frac{k-2}{k} v_k(\mu_0) \leq v_{k-1}(\mu_0) \leq v_k(\mu_0)$

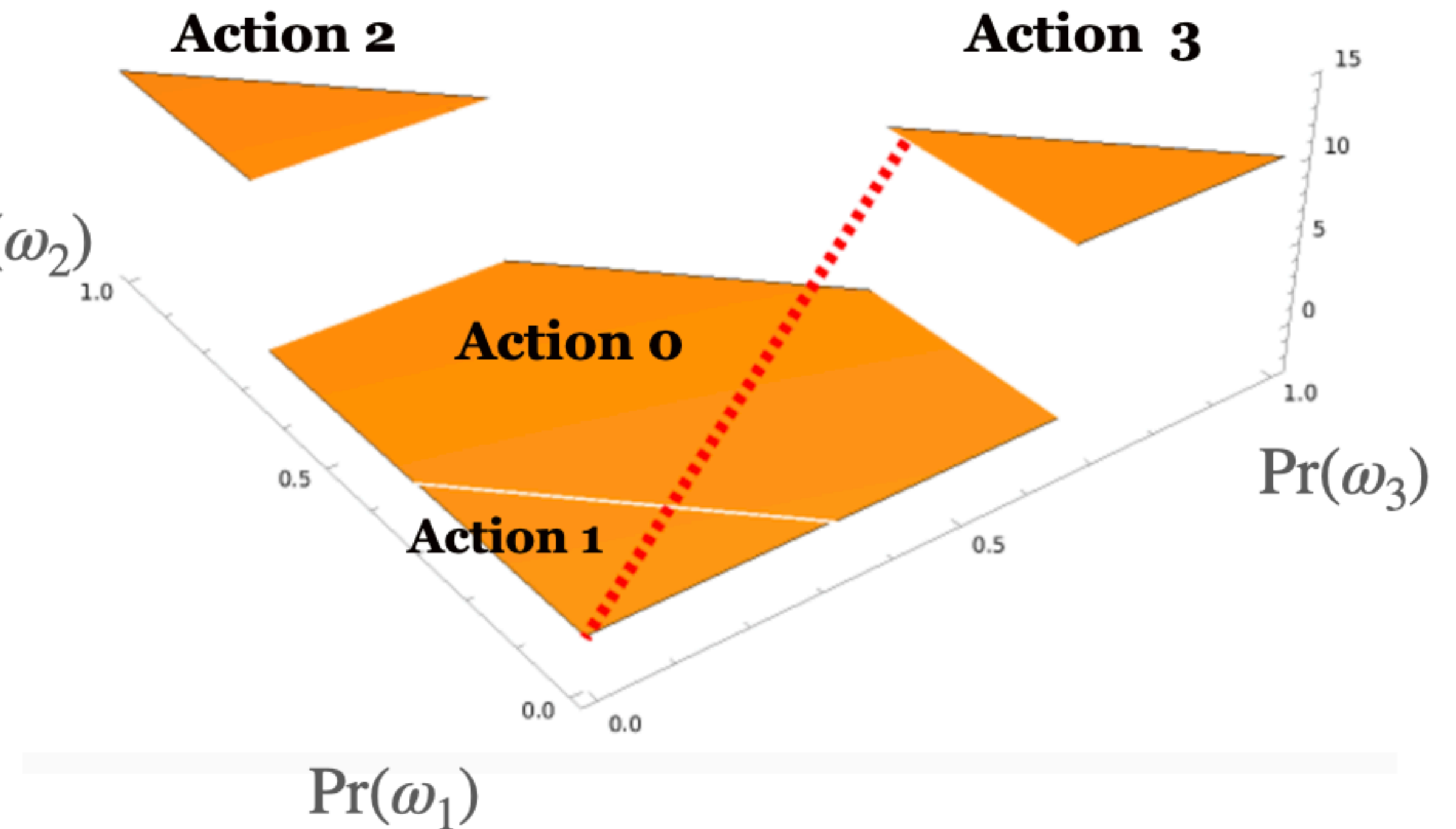


# Signals and Information

- Sender always does better with more signals. What about Receiver?



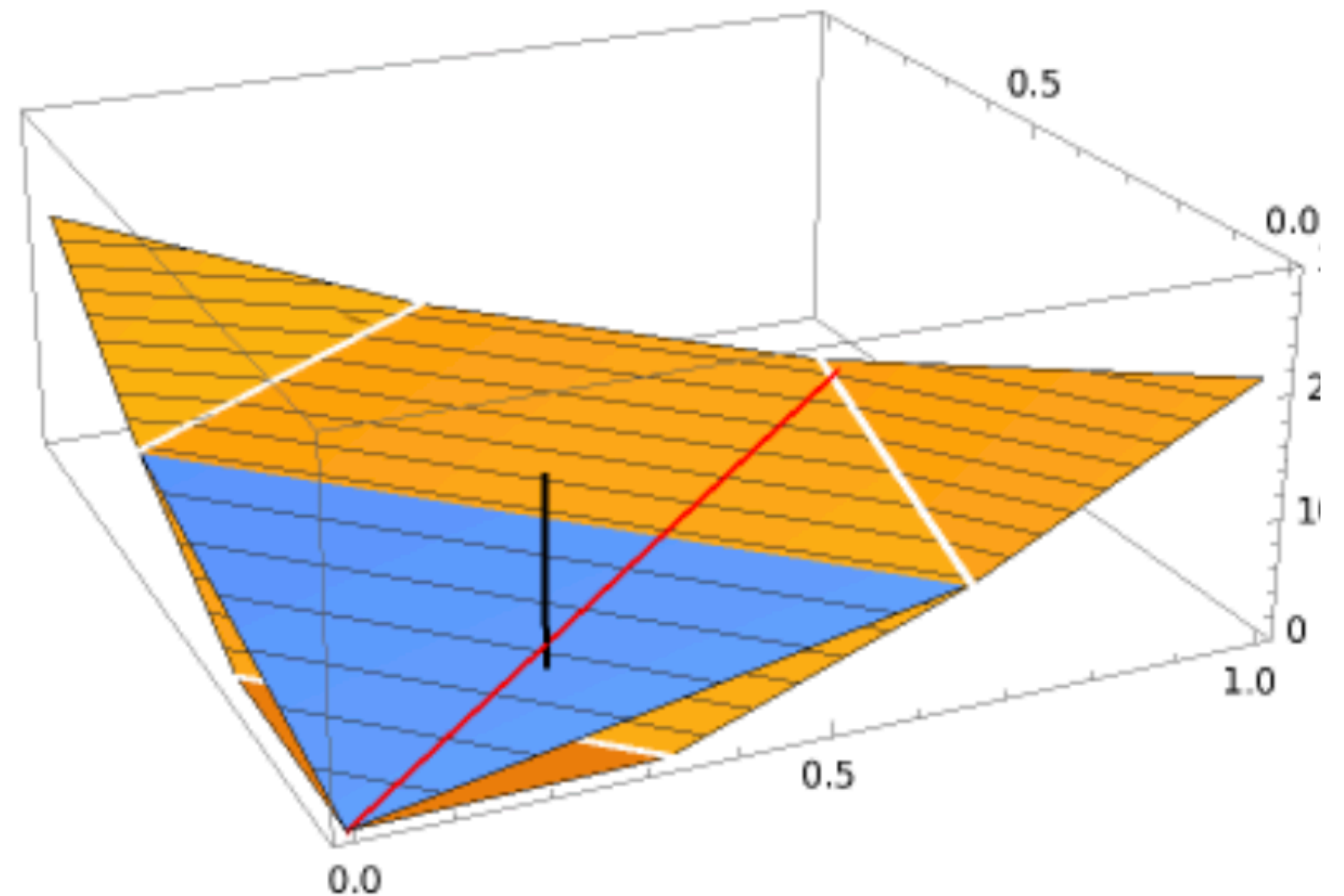
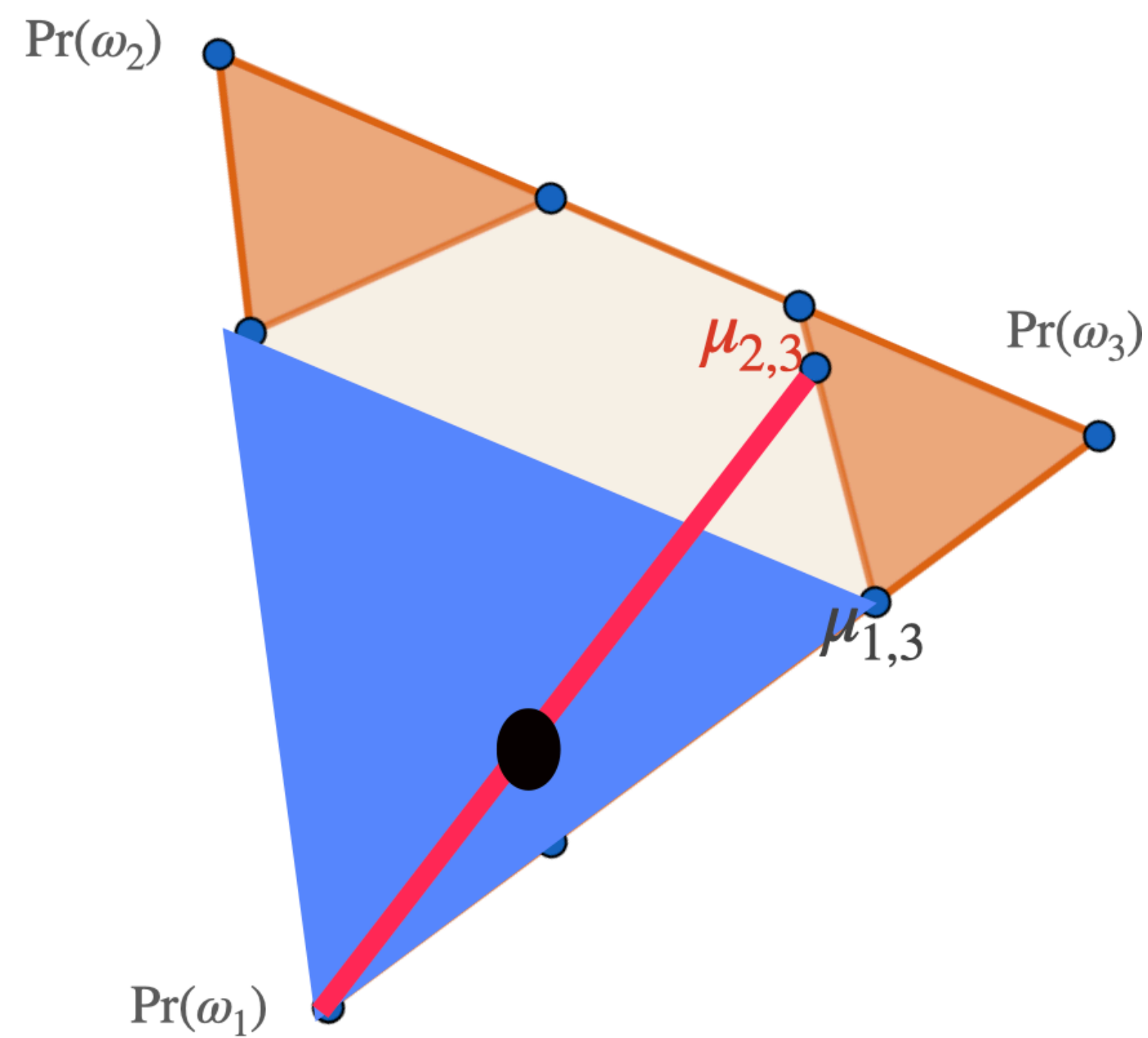
**Full Communication**



**Coarse Communication**

# Receiver Limiting the Sender

- **More messages  $\neq$  better information** (Blackwell sense)
- Receiver might be better off limiting the Sender to simpler advice



# Conclusion

- We study the effect of **limited signals** on communication
- We provide an **algorithm** to find the **optimal information structure**
- More of signals leads to larger persuasive power of the **Sender**
- Receiver can do better of by asking **simpler advice**
- A weakened form of pre-commitment — Similar to Kolotilin (2013)